Shields

Shields have there own status bar under the status section that indicates their relative strength. Once your shields have been activated they will start to drain power from your Dilithium Crystals. Warping while your shields are active will cause some loss of shield strength as well as a large drain on your crystals. To use the shields use the shield control.

No Shields   Shields Down   Shields Up

Self Destruction

This is for those situations where you cannot possibly get to a starbase in time, or would rather escape now and return to fight another day I have provided the ability to seperate the saucer section of the ship before the warp reactors overload and explode thus saving the crew (and the captain).

Destruct Active   Destruct Inactive

Planetary scan

This will play a sound in the registered version, and will hopefully be used at a later time. Other than telling you the type of planet though it does nothing else (usually)...